

2026 Golf League Format and Schedule

- 9-hole League playing a shotgun on Wednesday nights starting at 5:30pm. Alternate playing the back 9 and front 9 throughout the season.
- 13-week season, running from May 20th through August 19th (skip July 1st)
- 10 weeks of match play, 2 weeks of team formats, 1 Championship week
- \$200.00 per player (Team Shirt included!)
- Any subs will be required to pay a \$10.00 sub fee each week they play

League size: 40 Players (10 teams)

Schedule

May 20:	Team 4-Man Shamble with Stableford Points (front 9)
May 27:	Individual Match Play (back 9)
June 3:	Individual Match Play (front 9)
June 10:	Fourball Match Play (back 9)
June 17:	Fourball Match Play (front 9)
June 24:	Individual Match Play (back 9) and end of 1 st half points race
July 1:	NO GAME for 4 th of July Weekend
July 8:	Team Game Format TBD (back 9)
July 15:	Individual Match Play (front 9)
July 22:	Individual Match Play (back 9)
July 29:	Fourball Match Play (front 9)
August 5:	Fourball Match Play (back 9)
August 12:	Individual Match Play (front 9)
August 19:	Championship Week TBD format (back 9)

Teams

Teams will be balanced by handicap and otherwise selected at random. Each team will be required to pick a team name during the first week of the season (4-man Shamble)

During team weeks (May 20st & July 8th) all teams will compete against all other teams and the top 5 teams get points and cash payouts.

During match play weeks teams will rotate playing individual or two-man (fourball) match play matches against another team to compete for both team and individual points.

Point Structure

Team Points:

- During team weeks the top 5 teams will win points. 1st place gets 3 points, 2nd gets 2 points, 3rd gets 1.5 points, 4th gets 1 point, and 5th gets 0.5 points
- During match play weeks, a team victory gets 2 points. A team tie in match play gets 1 point.
- After Week 6 (June 24th) a first half team champion will be crowned
- After Week 12 (August 12th) a second half team champion will be crowned
- Championship week will be played to determine our overall league team champion

Individual Points:

- Winning an individual match will earn 2 solo points. Tying a match will earn 1 solo point.
- Individual low gross and low net each week will earn 1 point. In the event of a tie for either spot, each player will earn a point
- After Week 6 (June 24th) a first half solo points champion will be crowned
- After Week 12 (August 12th) a second half solo points champion will be crowned
- Championship week will be played to determine our overall league individual champion

Championship Week:

- The first and second half team champions will face off to determine the overall league champion
- The next two teams in overall points will play for 3rd place prize money
- The first and second half individual points champions will face off to determine our solo league champion
- The next top 3 overall point earners throughout the entire season will receive 3rd through 5th place prize money
- NOTE: If the same team or individual wins the 1st and 2nd half, they will automatically be overall champion

Payouts

Team Weeks:

- 1st place: \$40 per player
- 2nd place: \$30 per player
- 3rd place: \$20 per player
- KPs: \$20 each

Match Play Weeks:

- 1st Gross & Net: \$40
- 2nd Gross & Net: \$30
- 3rd Gross & Net: \$20
- 4th Gross & Net: \$10
- KPs: \$20 each
- \$5.00 optional gross payballs
- \$5.00 optional net payballs

1st and 2nd half payouts (Weeks 1-6 and Weeks 7-12):

- 1st Place team: \$75 per player
- 2nd Place team: \$50 per player
- 3rd Place team: \$25 per player
- Solo payouts: 1st - \$100, 2nd - \$75, 3rd - \$50, 4th - \$30, 5th - \$20

Projected Championship Week Payouts:

*Payouts will likely be higher depending on how many sub fees are collected throughout the season

- 1st Place team: \$150 per player
- 2nd Place team: \$100 per player
- 3rd Place team: \$50 per player
- Solo payouts: 1st - \$200, 2nd - \$150, 3rd - \$100, 4th - \$75, 5th - \$50

Sign up in the Golf Shop starting on March 26th
40 Players MAX – Must be paid in full to be considered “entered”